

Dokumentation



Haus- und Garten – Clotheslines - Set von DB2



<https://db-eep.de>

The Clotheslines Set consists of linen racks and laundry with wind function.

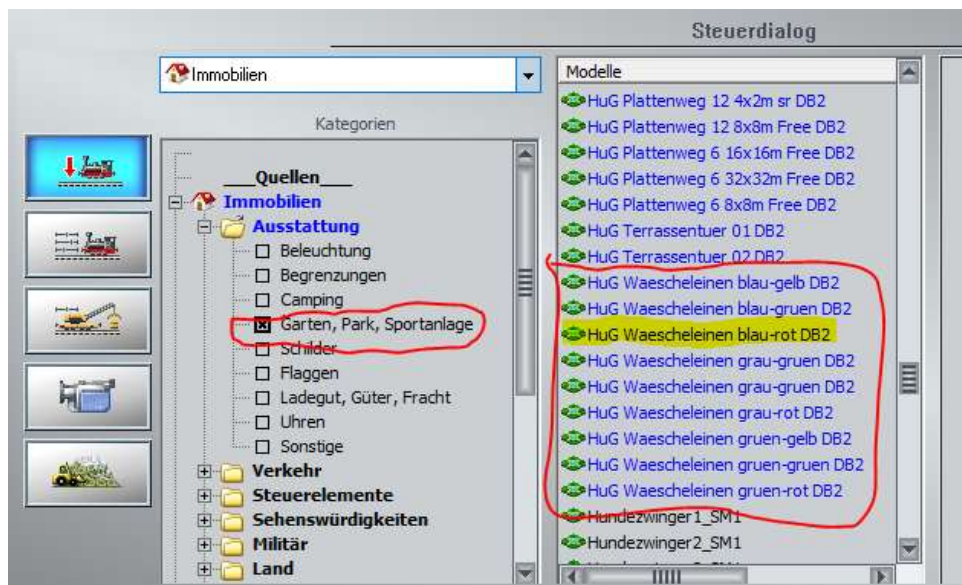
Immovables:	In Immovables / Equipment / Garden, Park, Sports facilities
<p>The first color specification refers to the color of the frame. The second color specification refers to the color of the lines.</p> <p>The distance between the racks is approx. 5 m, the frame width is 3 m, the height is 1.80 above the ground, plus 10 cm in the ground.</p>	
HuG Clotheslines Color 1-Color 2 DB2	blue-yellow
	blue-green
	blue-red
	gray-yellow
	gray-green
	gray-red
	green -yellow
	green -green
	green -red
„ Landscape elements “:	In Landscape elements / Others
HuG Clothesl. Cl. Set 1 DB2	Complete laundry set with following clothes:
HuG Clothesl. duvet cover 1 DB2	1 x included in set
HuG Clothesl. Pillowcase DB2	1 x included in set
HuG Clothesl. Towel or. DB2	3 x included in set
HuG Clothesl. Jeans blue DB2	1 x included in set
HuG Clothesl. Jeans black DB2	1 x included in set
HuG Clothesl. Sweater blue DB2	1 x included in set
HuG Clothesl. Sweater black DB2	1 x included in set
HuG Clothesl. Slip blue DB2	1 x included in set
HuG Clothesl. Sock gray DB2	6 x included in set
HuG Clothesl. Sock black DB2	12 x included in set
HuG Clothesl. Undershirt gray DB2	2 x included in set
HuG Clothesl. Blanket blue DB2	1 x included in set
Exchange textures:	In folder Ressourcen > Exchange textures > DB2
HuG_Waescheleinen_TT_DB2.dds	green -blue, with black ground sleeves
HuG_Waescheset_TT_DB2.dds	colourful clothes
Video documentation / Tutorial :	https://youtu.be/lo8pZIUJQnw

LOD - Steps

	LOD0	LOD1	Red.	LOD2	Red.	LOD3	Red.	LOD4	Red.
duvet cover	1514	946	38%	616	59%	154	90%	42	97%
Towel	728	408	44%	286	61%	90	88%	24	97%
Jeans blue	1857	968	48%	590	68%	140	92%	40	98%
Jeans black	1736	970	44%	720	59%	140	92%	20	99%
Pillowcase	1588	860	46%	682	57%	190	88%	16	99%
Sweater blue	1552	988	36%	668	57%	166	89%	34	98%
Sweater black	1858	970	48%	618	67%	110	94%	36	98%
Slip blue	618	350	43%	274	56%	74	88%	14	98%
Sock gray	546	294	46%	190	65%	62	89%	16	97%
Sock black	612	300	51%	220	64%	50	92%	12	98%
Undershirt gray	736	392	47%	276	63%	72	90%	16	98%
Blanket blue	798	444	44%	328	59%	50	94%	16	98%
Cl. Set	25797	13868	46%	9686	62%	2410	91%	562	98%
Clotheslines	5384	4024	25%	2048	62%	1040	81%	388	93%

Construction

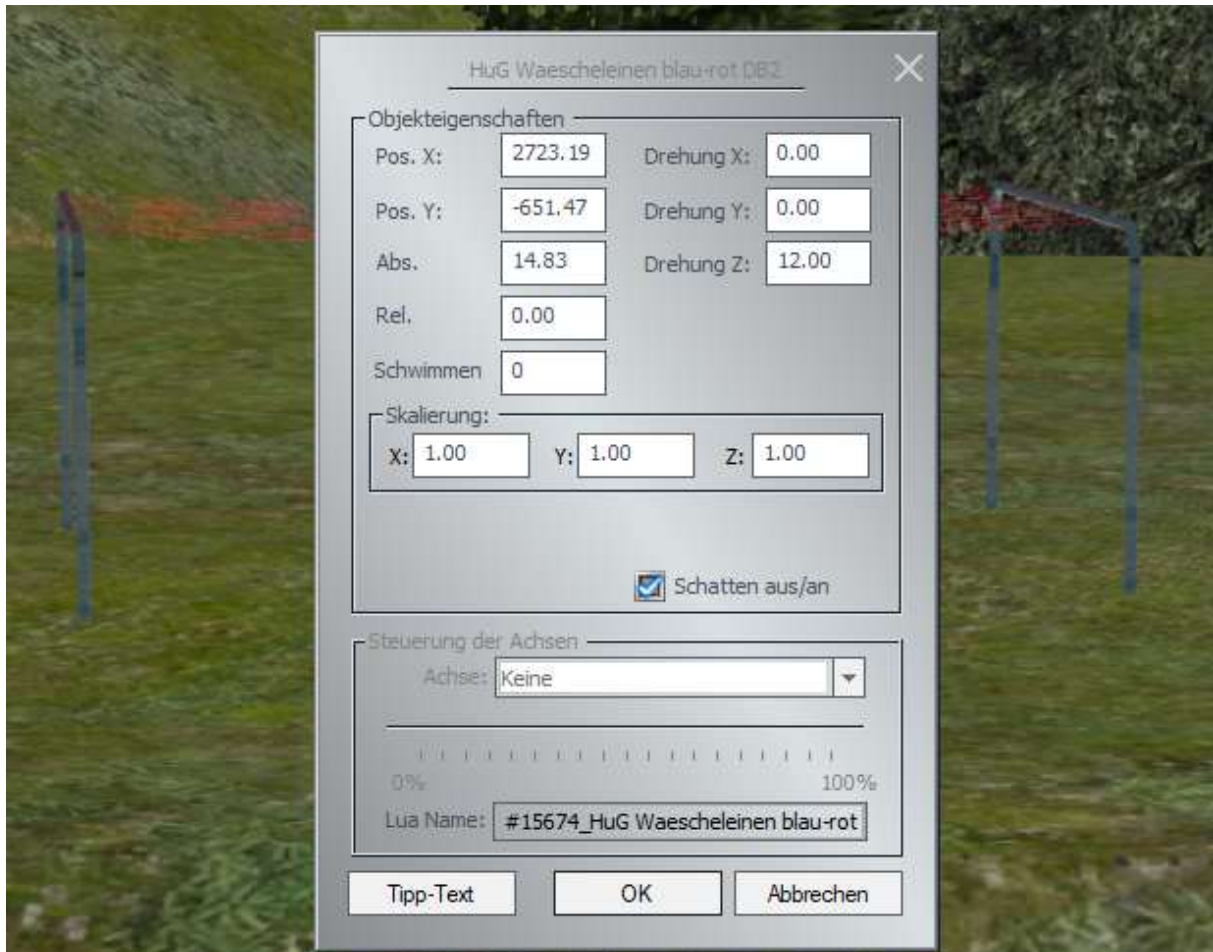
Since the laundry with wind function move like plants in the wind, but the frame should remain fixed, it is necessary to insert the frame and linen one after the other into the plant. Basically, the procedure for the laundry set as well as for the individual laundry items is the same:



First, one of the clotheslines, can be found underneath

➔ Immovables ➔ Equipment ➔ Garden, Park, Sports facilities

set. The object properties of the rack are then opened:

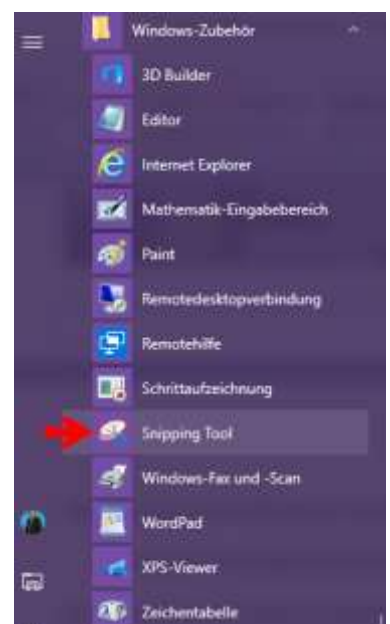


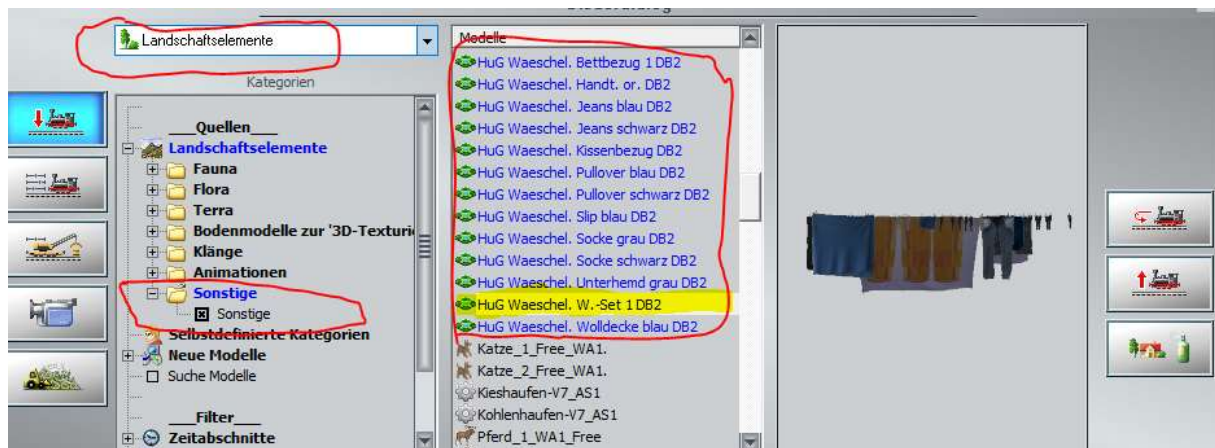
You need now the coordinates Pos. X, Pos. Y, Abs. (Height) and Rotation Z for the laundry.

Small tip on the edge:



If your monitor is big enough to shrink the EEP window or even have a second monitor, you can use the "Snipping Tool", which can be found in the Start menu under "Windows Accessories". So you cut the object window on the screen, move the image a bit to the side and then in the next step the coordinates simply copy off.

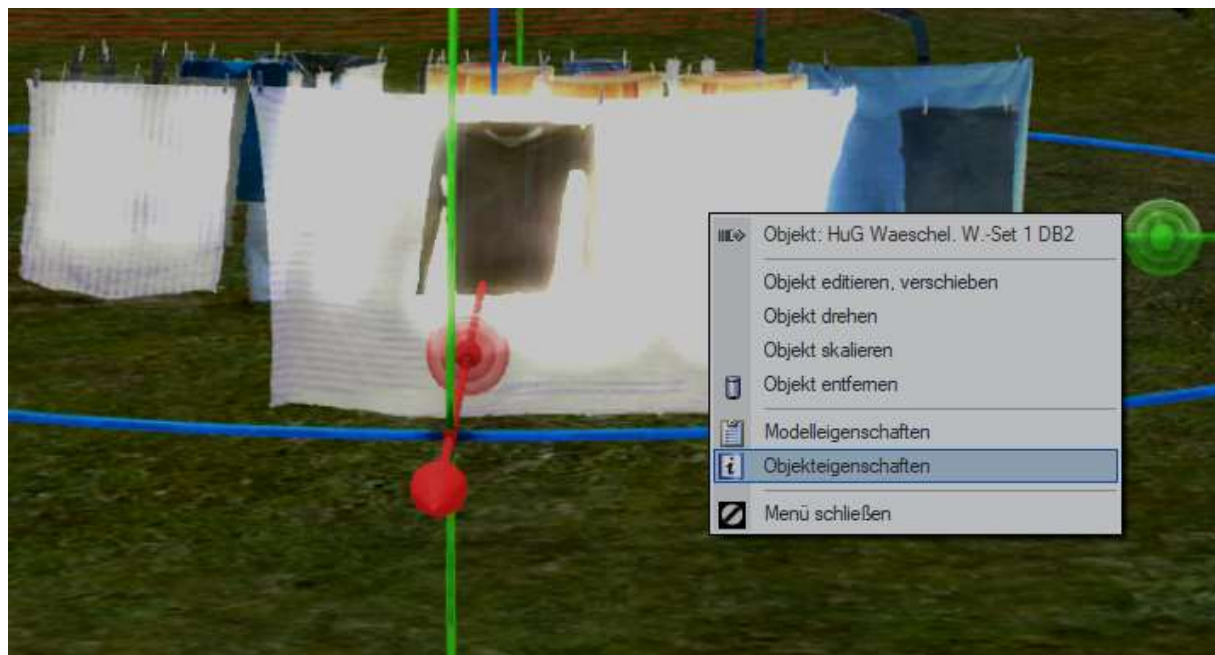




Now you choose from

➔ Landscape elements ➔ Others ➔ Others

The laundry set and places it where the laundry lines are:



If you click on it with the right mouse button, the menu of the laundry should be opened.

Small tip on the edge:



It is sometimes difficult when many things are close together. Then it makes sense to switch to the 2D mode, make the properties invisible there and then select the properties of the wash set. Alternatively, the properties can be switched off in the 3D view.

Now you transfer the coordinates of the laundry rack to the object properties of the laundry set.



And the laundry is already fluttering in the wind 😊

By the way - I have cheated here easily: I have turned the laundry by 180 °, so 192 instead of 12 ° at the angle Z entered so that one can see the laundry better "from the front". Since the whole design is symmetrical, this is not a problem.

Individual clothes "hang up"

The procedure is the same as for the complete laundry set. Each individual piece of clothing is hung up in the place as shown in the upper picture - with a difference: the multiple pieces are only hung up once. Of course you can also hang them several times. For this, you can easily move and adjust the laundry with the Gizmo. It is still easier if the laundry line is set up without altering the angle Z (ie, $Z = 0$). If the value of Pos. X is increased or decreased by 30 cm, the piece of laundry is moved to the next line. Then you can change the value Pos. Y to push the laundry on the leash back and forth. Since the lines have to sag then you have to adjust the height and the angle Y of the clothes piece so that it hangs again correctly.

I wish you lots of fun with this set 😊

Questions, suggestions or mistakes found?

It is best to place your request in the official EEP forum:

<https://www.eepforum.de/forum/index.php?board/359-db2-dieter-bauer/>

Legal Information:

One or more textures on this 3D-model have been created with images from Textures.com. These images may not be redistributed by default. Please visit www.textures.com for more information.

www.textures.com .

Author

Dieter Bauer
Frauenstraße 13
89537 Giengen / Brenz
Germany

Web: <https://db-eep.de>

Email: dieter.bauer@db-eep.de